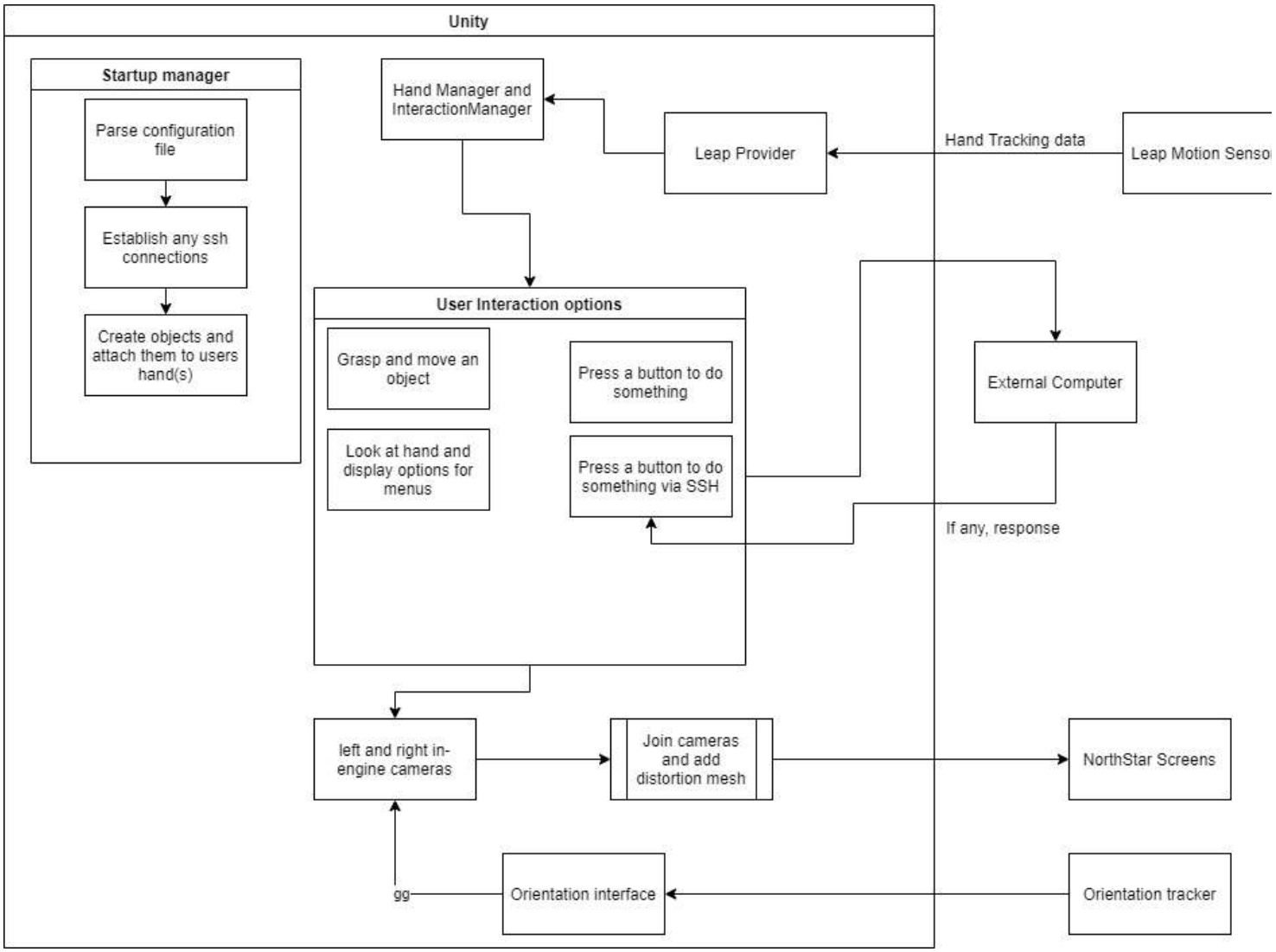

Unity
Startup manager
Parse configuration file
Establish any ssh connections
Create objects and attach them to users hand(s)
Hand Manager and InteractionManager
Leap Provider
Hand Tracking data
Leap Motion Senso
User Interaction options
Grasp and move an object
Press a button to do something
Look at hand and display options for menus
Press a button to do something via SSH
External Computer
If any, response
left and right in-engine cameras
Join cameras and add distortion mesh
NorthStar Screens
gg
Orientation interface
Orientation tracker